**COBOL OBJECTIVE TYPE TEST**

**(QUESTIONS: 20, MARKS: 20, TIME: 30 MINS)**

1. Can OCCURS clause be at 01 level?
   1. Yes
   2. No
   3. Don’t know
   4. May be
2. How many bytes does a S9(7)V99 COMP-3 (Packed Decimal) variable will occupy
   1. 9 bytes
   2. 7 bytes
   3. 5 bytes
   4. 4 bytes
3. How many bytes does a S9(4) COMP (Binary) will occupy?
   1. 2 Bytes
   2. 3 Bytes
   3. 4 Bytes
   4. 5 Bytes
4. When you use a KSDS file for both sequential and random processing in a program, what’ s the access mode you need to specify?
   1. SEQUENTIAL
   2. RANDOM
   3. DYNAMIC
   4. We need not specify
5. When you add/change a field in a copybook, what are we supposed to do to reflect that in program?
   1. Recompile the program using the copybook
   2. No need to recompile the program
   3. Program load is not affected by this change
   4. Change in copybook is not allowed
6. In an Inline perform as PERFORM VARYING I FROM 1 BY 1 UNTIL I = 10, how many times the loop will execute?
   1. 10
   2. 11
   3. 9
   4. Infinity
7. When you move a value 00045.99 to edit PIC clause ZZZZ9.99+, what will be the final value?
   1. 00045.99
   2. 45.99-
   3. 45.99+
   4. 45.99
8. 77 WA PIC 9(4)V99 VALUE 2223.75 , 77 WB PIC ZZ9.99 VALUE 123.45,

If we execute MOVE WA TO WB, then what will value of WB after the move statement?

* 1. 123.45
  2. 2223.75
  3. 0
  4. 223.75

1. If you execute the verb, IF A = ‘THIS IS JUST A BEGINNING’,INSPECT A BY B REPLACING ALL ‘ ’ BY ‘.’, What will A contain after INSPECT gets executed?
   1. THIS IS JUST A BEGINNING
   2. THIS.IS.JUST.A.BEGINNING
   3. THIS\_IS\_JUST\_A\_BEGINNING
   4. THIS IS.JUST A.BEGINNING
2. Move ‘PGMNAME’ TO WS-PGM, CALL WS-PGM USING A, B, C. It denotes which type of call?
   1. STATIC
   2. DYNAMIC
   3. Either STATIC or DYNAMIC
   4. Neither STATIC nor DYNAMIC
3. If Joblib and Steplib are both coded in JCL, in which order JES will search for Load?
   1. STEPLIB and then JOBLIB
   2. JOBLIB and then STEPLIB
   3. Searches only STEPLIB
   4. Searches only JOBLIB
4. When non-numeric data is moved to a COMP-3 variable? what abend can we expect?
   1. S0C4
   2. SB37
   3. S0C7
   4. S0CB
5. What does IDCAMS repro can do?
   1. Copy VSAM to Sequential
   2. Copy Sequential to VSAM
   3. Copy VSAM to VSAM
   4. All of the above
6. If I move a string variable ‘HELLO, IM BACK’ to X(5) variable, what will be in the Output variable?
   1. HELLO, IM
   2. HELLO,
   3. HELLO, IM BACK
   4. HELLO
7. If you perform a loop , with until clause and if the condition doesn’t gets satisfied, what will happen?
   1. Program executes as usual
   2. Program terminates after executing 100 times
   3. Program goes in a loop and terminates after some time
   4. Program abends with S0C7
8. If you want to reposition a cursor in a VSAM file to the first record using START command, what will you move to the key field before START is performed?
   1. High-Values
   2. Low-Values
   3. Spaces
   4. Either a or b
   5. Either b or c
9. Can 88 Variables - Conditional Names have PIC clause?
   1. Yes
   2. No
   3. Yes but only Numeric are allowed
   4. Yes but only Alphanumeric are allowed
10. Consider, A PIC X(3) and B PIC 9(3), If a statement is coded as MOVE A TO B, what happens?
    1. Value of A gets moved to B
    2. S0C7 abend during runtime
    3. Compilation error
    4. None of the above
11. How many bytes does a S9(7)V99 ield will occupy?
    1. 9
    2. 7
    3. 11
    4. 10
12. ACCEPT WS-DATE from System Date will return a date in which format?
    1. MMDDYY
    2. DDMMYY
    3. YYYYMMDD
    4. YYMMDD
13. How is sign stored in a Packed Decimal field (COMP-3)?
    1. Sign is stored in first 4 bits of storage
    2. Sign is stored in last 4 bits of storage
    3. Sign is over punched with Numeric value stored in the last byte
    4. Sign occupies a separate byte
14. What is the unacceptable MOVE statement among the following?
    1. Moving a Numeric variable to an Alpha numeric
    2. Moving an Alphabetic variable to an Alpha numeric
    3. Moving a Numeric variable to a Numeric
    4. Moving a Alphanumeric variable to a Numeric